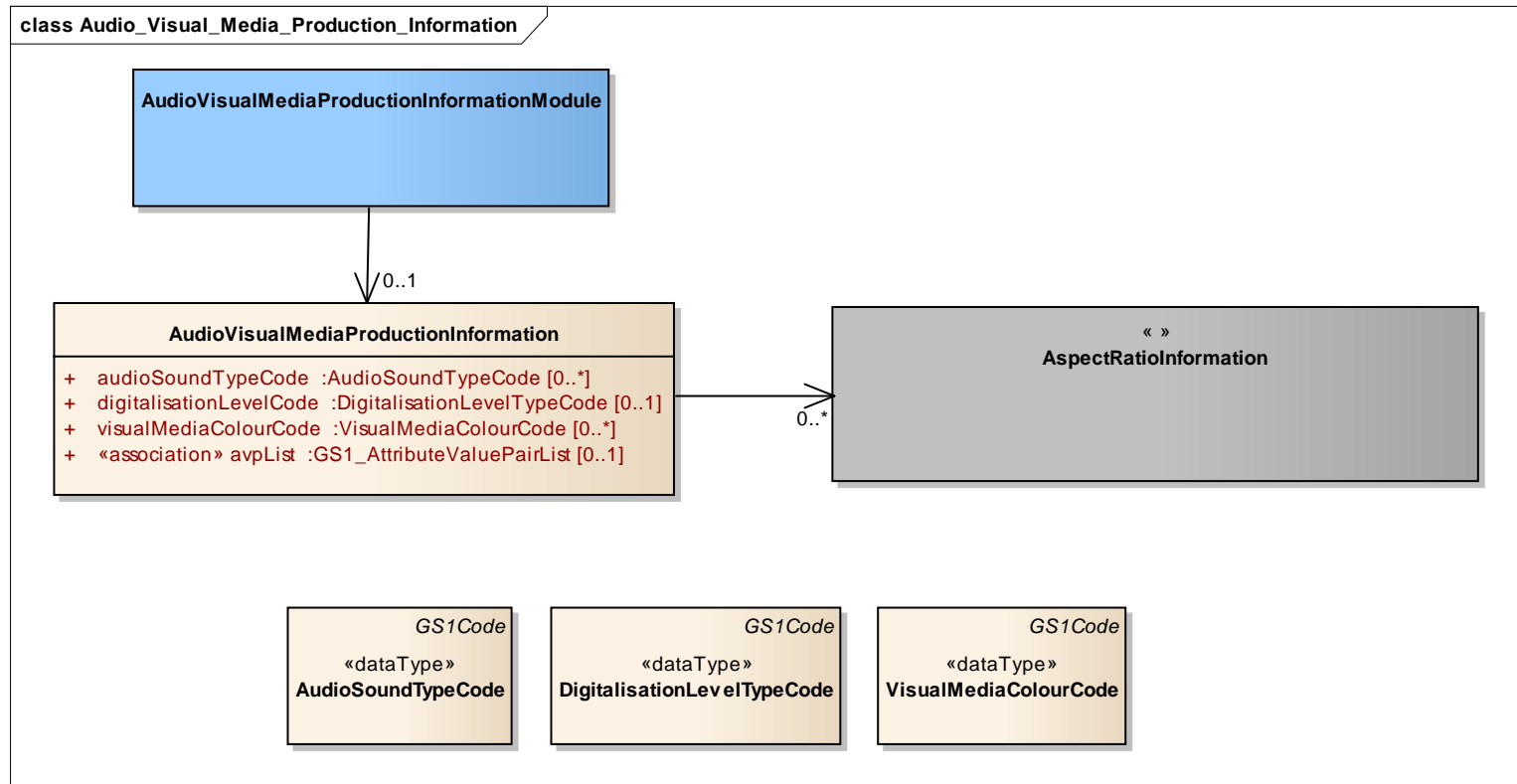


## 5.8. Audio Visual Media Production Information Module



Content	Attribute / Role	Datatype /Secondary class	Multipli city	Definition
AudioVisualMediaProd uctionInformation				Information on the production of the audio, visual or media publication.
Association	avpList	GS1_AttributeValuePairL ist	0..1	The transmission of non-standard data done in a simple, flexible, and easy to use method.

Content	Attribute / Role	Datatype /Secondary class	Multipli city	Definition
Association		AspectRatioInformation	0..*	Aspect Ratio information for an audio visual media product.
Attribute	audioSoundTypeCo de	AudioSoundTypeCode	0..*	A code that indicates the type of audio sound available on the trade item.
Attribute	digitalisationLevelCo de	DigitalisationLevelTypeC ode	0..1	A code that indicates the way a record was produced. Three stages are involved in production: recording, editing/mixing and dubbing/transfer. Recording and editing/mixing stages can be analogue or digital. If digital, the stage is coded D. If analogue, the stage is coded A. "ADD" means that the recording was analogue and the editing/mixing was digital.
Attribute	visualMediaColourC ode	VisualMediaColourCode	0..*	A code that indicates the colour system used in a film publication.
AudioVisualMediaProd uctionInformationModu le				Information on the production of the audio.
Association		AudioVisualMediaProduc tionInformation	0..1	Information on the production of the audio.